[EE515] Security of Emerging Systems, 24 Fall 12:00 - 13:05

Finding Implementation Vulnerabilities in Cellular Basebands

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Nov 20, 2024

Cellular network architecture

- ❖ Cellular service procedures are separated into **control plane** and **user plane**
	- Two main **control plane** protocols: **RRC, NAS**

LTE attach procedure

❖ UE should send **security-sensitive** data **after security activation**

LTE protocol stack

- ❖ Each layer offers core control operations
	- RRC: Radio connection management, handover, ..
	- NAS: Authentication, key agreement, ..
	- PDCP: Encryption, integrity, replay protection
	- RLC: Acknowledgement, segmentation
	- MAC: Packet scheduling, …

Baseband (cellular modem) is a sweet attack target

1. Over-the-air interface

- 2. Zero-click remote attack surface
- 3. Unprotected certain procedures
- 4. Various security implications

Implications

Denial-of-Service, eavesdropping, location tracking, bidding-down cryptographic algorithms, data spoofing, potential RCE …

Memory bugs in cellular basebands

- ❖ Potential RCE
	- C/C++ codebase
	- Support 2G 5G
	- Shared memory architecture, IPC
- ❖ Many offensive researchers/companies
	- TASZK security lab, Comsecuris, Tencent KEEN lab, Google Project Zero, …

Call hijacking through RCE on Galaxy series (Mobile Pwn2Own 2016)

E2E exploit on Huawei Smartphone (Black Hat USA 2018)

0-click RCE on Tesla via a cellular modem (Pwn2Own Automotive 2024)

❖ Three types of LTE vulnerabilities

Baseband

1. Design (standard) vul.

- Insecure design by standard body
- Logical bugs

2. Implementation vul.

- Mistakes by developers
- Logical (non-standard-conformant) bugs, memory bugs

3. Operational vul.

- Misconfigurations @ MNO
- Under-specification, mistake ..

❖ Baseband development process

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❖ Secure specification **does not necessarily lead** to secure implementations

Limitations of UE security testing (industry)

- ❖ UE conformance specification
	- Mostly positive test cases: Check if **valid messages** are correctly handled
	- Negative test cases? : Check if **invalid or prohibited messages** are appropriately handled
	- Among 993 test scenarios in conformance spec, **only 14 cases are negative**.^[1]
- ❖ Internal solutions (of manufacturers' security team)
	- **Unknown**, and definitely insufficient
		- As evident by continuously reported bugs
	- **Not applicable** for every baseband
		- OEM firmware

- ❖ Fake emergency alert injection
	- Can attack even UEs connected to the legitimate base station

Attacks in LTE (Design/Implementation Vul.)

- ❖ Location tracking
	- Base station-level tracking (paging) [2]
	- **Trilateration**
	- Time of arrival [3]

[2] Practical Attacks Against Privacy and Availability in 4G/LTE Mobile Communication Systems [3] LTRACK: Stealthy Tracking of Mobile Phones in LTE

- ❖ Identity tracking
	- IMSI-catcher
	- MSISDN (phone number) IMSI mapping
	- RNTI-GUTI mapping
	- RNTI-IMSI mapping …

IMSI: a USIM's unique ID GUTI: a USIM's temporary ID MSISDN: phone number RNTI: a UE's ID @ radio layer

- ❖ Network downgrading
	- Downgrade to 2G or 3G
	- 2G (GSM)
		- Lack of mutual authentication
		- Use no (A5/0) or weak encryption algorithm (A5/1, A5/2)

- ❖ Denial-of-service
	- Smart jamming (Protocol-aware selective jamming) [4]

[4] Lichtman et al., LTE/LTE-A jamming, spoofing, and sniffing: threat assessment and mitigation

Attacks in LTE (Design/Implementation Vul.)

- ❖ Denial-of-service
	- Denying all or selected network services [2]
	- Selective DoS through access barring [5]
	- DoS several mins ~ several hours ~ until a UE is rebooted or USIM is re-inserted

[2] Practical Attacks Against Privacy and Availability in 4G/LTE Mobile Communication Systems [5] Hiding in Plain Signal: Physical Signal Overshadowing Attack on LTE

- ❖ Service fingerprinting
	- Video fingerprinting [6]
	- Website fingerprinting [7]

[6] Watching the watchers: Practical Video Identification Attack in LTE Networks [7] Lost traffic encryption: fingerprinting LTE/4G traffic on layer two

- ❖ SS7 attack
	- Location tracking
	- Denial-of-Service
	- Intercepting calls, SMS

[31C3]

Attacks in LTE (Implementation Vul.)

- ❖ Keystream reuse @ voice call
	- Call Me Maybe: Eavesdropping Encrypted LTE Calls With ReVoLTE [Security'20]

Attacks in LTE (Implementation Vul.)

- ❖ Implementation vulnerabilities
	- Allowing the use of **null integrity protection**
	- Revealing **IMEI** (a device's unique identity)
	- **Authentication and key agreement (AKA) bypass**
	- **Accepting plaintext messages** even after sharing the security keys
	- **SMS** injection
	- **Network identity and time zone** spoofing
	- …

Attacks in LTE (Implementation Vul.)

- ❖ Implementation vulnerabilities
	- Memory corruption vulnerabilities
		- Reverse engineering
		- Fuzzing

Emulating Samsung's Baseband for Security Testing FirmWire: Transparent Dynamic Analysis for Cellular Baseband Firmware

Implementation bugs

- ❖ Non-standard-conformant bug
	- Baseband accepts messages with invalid authentication
	- Example

- ❖ Memory bug
	- Baseband processor crashes
	- Example (CVE-2024-20039)

Protocol stack

- ❖ Layer 3 (NAS, RRC) supports a lot of different message types / fields
	- E.g. RRC defines > 900 IEs (information elements) that contain > 4k fields
- ❖ However, lower layers (PDCP, RLC, MAC, PHY) also carry several fields
	- More functionalities from 4G

- Mobility/session management (authentication ..)
- ⋯ Radio connection management (handover ..)
- Encryption, Integrity protection, ROHC $...$
- ... Segmentation, retransmission, ...
- Data scheduling, channel mapping, radio channel control, … $...$
- RF (de)modulation, resource allocation, power control, … ⋯

Attack models in LTE

- ❖ The four representative attackers in LTE
- \blacksquare $((q))$.nl $\bullet\bullet\bullet$
- **3. Man-in-the-middle attacker 4. Signal injection attacker**

1. Passive (eavesdropping) attacker 2. Fake base station (Stingray, IMSI-catcher)

Attack models in LTE

❖ Passive sniffer

- Open-source: LTESniffer* , OWL, FALCON, ..
- Commercial: AirScope, Wavejudge, ThinkRF, ..
- ❖ Fake base station
	- Commercial products: Stringray, chinese market, …
	- Open-source LTE stack
- ❖ Signal injection attacker
	- Open-source: SigOver**
	- Not open-sourced: Adapt-over (Mobicom'22), SigOver + alpha (37C3)

Methodologies: how to find implementation vulnerabilities in cellular devices?

How to find implementation vulnerabilities in cellular devices?

- ❖ Over-the-air testing
	- Security testing framework
		- [NDSS'15], [WOOT'16], LTEFuzz [S&P'19], DoLTEst [Security'22], BaseOTA [In-progress], Lower-layer fuzzing, 5GBaseChecker [Security'24] , …
	- NLP, formal analysis, FSM-based diff. analysis, …
		- Hermes [Security'24], Contester [Security'23], CREEK [Security'22], DIKEUE [CCS'21], 5GReasoner [CCS'19]..
- ❖ Static analysis
	- Manual analysis @ many hacking conferences, companies, researchers
	- Automatic approaches @ academia
		- BaseSpec [NDSS'21], BaseComp [Security'23]
- **Emulation**
	- QEMU & AFL++ @ Exynos, MediaTek
		- BaseSAFE [WiSec'20], FirmWire [NDSS'22], SIMurai[Security'24]

DoLTEst: In-depth Downlink Negative Testing Framework for LTE Devices

CheolJun Park*, Sangwook Bae*, BeomSeok Oh, Jiho Lee, Eunkyu Lee, Insu Yun, and Yongdae Kim USENIX Security 2022

Developing framework for finding non-standard-conformant bugs (DoLTEst)

Goal

- ❖ Finding non-standard-conformant bugs for message authentication in baseband
- ❖ Motivation
	- Among **993** test scenarios in conformance specification[1], only **14** cases are negative* (check if **invalid or prohibited messages** are appropriately handled)
	- Previous work: Stateless testing, limited coverage in negative messages

Challenges

- 1. Security-irrelevant state definition in specification
	- Existing definitions states are not proper for security testing
- 2. Enumerating negative (violating) cases
	- Specification defines >100 message types, and 1,000> optional fields
	- Each trial for negative testing in UEs is expensive
- 3. Ambiguities in complicate specification
	- Specification is hard to understand
	- Determining the UE's correct behavior when receiving each test case is difficult

Overview of approach (DoLTEst)

Security abstracted states

- ❖ Re-define the existing implicit UE states as **new security abstracted states**
- ❖ Advantages
	- Reflecting **advanced LTE attacks**
	- **Reduce** total number of test cases

Test case generation

❖ Goal: Generating test messages that are **invalid or prohibited by specification**

- We found every statement related with message authentication^[1,2]
- Addressing ambiguities in the spec: over-approximation

[1]: TS. 24.301, [2]: TS. 36.331

Example

Implementation

- ❖ Edited srsLTE (9,234 LoC) to send total 1,848 test messages
	- State control + test message generation

Results

❖ Tested **43** cellular devices from **five** major baseband manufacturers

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❖ Tested **43** cellular devices from **five** major baseband manufacturers

- Qualcomm, Exynos, MediaTek, HiSilicon, and Intel
- ❖ Discovered **26** implementation flaws, of which **22** were new

Studied: Attacks using the message type was previously studied, \ddagger : Previously reported

Findings

❖ Manufacturer-dependent flaws

- Five NAS (UE ↔ core network) integrity bypass, every **Qualcomm BP**
- Two RRC (UE ↔ base station) integrity bypass, every **Exynos BP**
- ❖ Device-specific flaws
	- Disabling RRC integrity protection (null integrity algorithm), Galaxy S10 (**Exynos**)
	- Exposing measurement report, Galaxy S10 (**Exynos**)
	- AKA (Authentication and Key Agreement) bypass, iPhone 6s (**Qualcomm**)

– …

❖ Others

– Exposing identity @ every **MediaTek/Exynos** BP and some **Qualcomm** BP

CVE-2019-2289, CVE-2021-30826, SVE-2021-20291 (CVE-2021-25516)

Findings

❖ Example: CVE-2019-2289, Qualcomm, critical (CVSS score: 9.8)

Findings

❖ Example: CVE-2019-2289, Qualcomm, critical (CVSS score: 9.8)

Attacks

- ❖ NAS integrity bypass
	- Network identity and time zone spoofing,
	- Device identity capturing (IMSI, IMEI)
	- SMS injection
- ❖ RRC integrity bypass
	- Location leakage
- ❖ RRC security misconfiguration
	- Eavesdropping and manipulating data traffic
- ❖ Deviant behaviors for handling non-standard-conformant messages
	- Device fingerprinting

What else?

❖ **Old bug reappearing**

- Allowing null integrity algorithm is an old (early-LTE) bug
- However, it suddenly re-appeared on brand-new device, Galaxy S10 (Exynos)

❖ **New bug after firmware patch**

- After patching to the latest firmware, new bug appeared
- Galaxy S8 (Qualcomm), iPhone 6s (Qualcomm)

Summary of non-standard-conformant bugs analysis

- ❖ **Only a few negative test cases** in the conformance specification
- ❖ **DoLTEst**: a negative testing framework for finding non-standard-conformant bugs in UE
	- Tested 43 devices and found 26 implementation flaws
	- Brand-new device, firmware patch can bring a new logical bugs
	- Open-sourced [\(https://github.com/SysSec-KAIST/DoLTEst\)](https://github.com/SysSec-KAIST/DoLTEst)
- ❖ **The conformance test specification** 3GPP should **include much more negative test cases**

Best/good questions

❖ Best

- With the rapid evolution and commercialization of NLP, I believe that rewriting specifications in a computerreadable format (similar to code) could greatly enhance processing with current technology. Do you think this direction of development is realistic? (YoungHyo Kang)
- What do you think is the most effective way to check whether the LTE implementation correctly complies with the standard? Is fuzzing, like in this paper, the most effective approach? (Changgun Kang)
- How can the telecommunications industry ensure continuous integration of comprehensive negative testing frameworks like DoLTEst into future mobile communication standards (e.g., 5G or 6G)? (Donghyo Bang)

❖ Good

- What are the practical limitations of using over-the-air testing for large-scale deployments of DOLTEST?
- Were there any cases where vulnerabilities persisted despite previous patches, and what lessons can be drawn from such occurrences?
- As we enter the age of 5G NR (and imminent 6G!) will similar attacks be possible? To put it in another way, do you think that the LTE standards will be expanded to mitigate such attacks, or do you think we will just move to NR which (hopefully!) has a more robust standard than LTE?
- Were there significant differences in the types of vulnerabilities found across different baseband manufacturers?
- 5G? (most of the student's question)
- The NSA ANT catalog, revealed in 2013, is a classified product catalog by the NSA that shows many pieces of equipment for attacking the GSM network, such as eavesdropping or hacking phones to perform malicious operations. With advancements in security research for cellular networks, do you think government agencies are still able to conduct these kinds of activities?
- What do you think is the most effective way to check whether the LTE implementation correctly complies with the standard? Is fuzzing, like in this paper, the most effective approach?

OTABase: Finding Memory Bugs in the LTE Cellular Baseband via Over-the-Air Interface CheolJun Park, Marc Egli, Tuan Dinh Hoang, Mathias Payer, Insu Yun, and Yongdae Kim

In-progress

Developing framework for finding memory bugs (BaseOTA)

Goal

- ❖ Finding memory bugs in baseband protocol implementation using **OTA interface**
- ❖ Motivation
	- Previous works have the following limitations
		- A lot of reverse engineering, applicability, stateless
	- No one focused on OTA approach
		- "We don't recommend OTA live fuzzing at all!" (Recon'16)
		- \Box
		- "Finding security bugs in basebands is prohibitively difficult.. OTA testing is slow" (NDSS'22)

Challenges

- ❖ Test case generation without coverage feedback
	- Specification defines large number of messages and their fields
- ❖ Fragile radio connection
	- UE determines whether to connect or transition between states
	- Slow and unstable radio connection
- ❖ Limited oracles for detecting crashes
	- We don't have a memory access

Attack model

❖ Memory bugs

- Attacks: DoS, potential RCE
- Beyond the implications of authentication bypass

Malicious mobile network (state-sponsored)

Overview of approach (BaseOTA)

Challenge 1

❖ The baseband is stateful and **initiates most of state transitions**

- However, network should trigger transitions for testing
- $-$ From initial state, transition takes \sim 0.3 1 second (slow for testing), and stays for 5 or 15 seconds (prepare for state expiration)

Challenge 1

❖ Also, when the timer expires 5 times, UE does not reconnect for a long time

- E.g. Qualcomm: 15 sec × 5 = 75 sec (connected time) + 760 sec (idle time) \rightarrow 91.02% idle time
- Worst case: 99.07% idle time (MediaTek)

UE's connection status in a normal testing scenario

❖ Find network-side state transition logic through specification analysis

- Requirement
	- i) Network-side mechanism that ii) instantly trigger UE-side state transition
- Several implementation and experimentation efforts
	- Open-source didn't support Detach, TAU and SR handling logic
	- Exynos had two implementation flaws (wrong state transition)
- Batch testing

Challenge 2

- ❖ Limited oracles for detecting crashes
	- Previous works used i) memory sanitizer (emulation) or ii) crash log at terminal

- ❖ Existing methods to confirm crash after replay
	- Not reliable or scalable

Challenge 2

- ❖ Limited oracle for detecting crashes
	- Manufacturer's debug mode (troubleshooting features) is reliable, but

- ❖ Passive and active liveness detection based on cellular protocol
	- P: Layer2 RLC ACK
	- A: Layer3 RRC / NAS message that
		- i) Does not change the state of the UE and ii) UE always respond (in all states)

- ❖ Tradeoff in the active liveness detection
	- Accuracy
		- Active > Passive: For a few bugs, layer2 died slightly later (few packets later)
	- Speed
		- Active < Passive: Packet transmission degrades testing speed (e.g. if we always send, 50%)

❖ Thus, we send active probing packet for every N test message in normal testing

- ❖ Backtracking logic
	- Active liveness check for every message
	- Replay previous N messages and save a bug candidate

❖ Summary of the proposed oracle

Challenge 3

❖ UE hangs or disconnects due to various reasons

- 1. Our test message may alter the radio configuration to an incorrect settings
- 2. UE may release the connection by itself
- 3. Connection maybe dropped out
	- Poor radio channel at that moment
	- USRP (Hardware) failure
- 4. UE crashed

② Release connection (timeout, etc)

④ UE crashed

① Test message "change setting"

③ Poor radio channel

❖ When UE is crashed

- Temporally blacklist target field for testing
- Mutations for targeting the same {message + field} will keep crashing the UE
	- Degrades testing speed a lot since it crashes a baseband

- ❖ When UE is disconnected or do not respond
	- Reconnection UE using two methods

Step 1. Use cellular protocol messages to make UE to connect again

- However, UE may ignore any further messages
- **Step 2**. When UE does not reconnect after A, use ADB to toggle airplane mode

Challenge 4

❖ Specification defines a lot of messages and optional fields

- Mutating commercial log is not effective
	- Many messages/fields are almost never used in the real world
- Leveraging code coverage is hard

– Meanwhile, the number of trial in OTA is limited

❖ Grammar-guided test case generation based on RRC/NAS specification

- 1. Analyze the maximum length of the message
	- Fundamental constraints by design (layer 2 8188 bytes)
	- RRC 2042 bytes and NAS 2037 bytes
- 2. Empirically find the maximum reliable testing speed
	- We can transmit a lot, but can't ensure if they are all processed
	- **RRC** \sim 50 msg/s, NAS Varies a lot (max 50 msg/s)
	- Previous:
		- SMS-of-death (Security'11) : 1 msg per 1s
		- Berserker (WiMob'21) : 1 msg per 20 \sim 125 s
		- DoLTEst (Security'22) : 1 msg per 2s

❖ Grammar-guided test case generation based on RRC/NAS specification

- 3. Target security-sensitive IEs (information elements) and fields
	- Length and those interested in terms of memory corruption
	- Target: 709 / 4066 RRC fields, 52 out of 62 NAS IE

Message mutator

Evaluation

❖ Implemented on top of srsLTE (C++ 5,116 LoC) and pycrate (python, 6,091 LoC)

Message name	Attach Accept	Detach Request	Detach Accept	TAU Accept	TAU Reject	Service Reject	Service Accept	GUTI Realloc. Command	Auth. Request	Auth. Reject	Identity Request	Security Mode Command	EMM Status	EMM Inform ation	DL. NAS Trans port	~~ w Service Notifica tion	DL Generic NAS Transport
Number	12686	399	149	12657	940	1476	1258	2914	748	149	250	2437	200	2275	600	1597	1207

of test messages per NAS message type

of test messages per RRC message type

Results

❖ Tested **6** cellular devices from **3** major baseband manufacturers (new, old)

- Qualcomm, Exynos, and MediaTek
- ❖ Discovered **7** 0-day and **3** 1-day implementation flaws

Finding

- 1. NAS Detach Accept, Authentication Reject with **more bytes than defined** (any state)
	- CVE-2023-37366 (Google Android Security Team, Exynos)
- **2. Incorrect checking the length** of certain IE in 4 types of NAS message (post-aka)
	- 3 MediaTek, 1 Exynos
	- CVE-2024-20039 (MediaTek, CVSS score: 8.8, RCE)
- **3. Missing contents** in RRC DLInformation message (any state)
	- CVE-2023-32890 (MediaTek)
	- NULL point dereference
- 4. 1-day bugs from old devices

Summary of memory bugs analysis

- ❖ Proposed methods to circumvent over-the-air challenges based on the specification
	- We found 0-day bugs that previous emulation works could not find
- ❖ Lessons learned
	- Finding memory bugs were quite painful as many things were unknown
	- Contrary to common beliefs, **dynamic over-the-air approach** can effectively find memory bugs in baseband protocol implementation

Future works

❖ Within cellular technology

- Testing uplink (base station and core network)
	- Challenges: require test network access
- Applicability to 5G SA
	- 5G RRC and NAS are a similar to 4G
	- Challenges: hardware and open-source support
- Testing lower layer implementation (L1 and L2)
- **Defense system using design vulnerabilities**
- ❖ Testing other protocol
	- Wireless, black box and specification-based system
	- Wifi, Bluetooth, LoRaWAN, ..

Conclusion

- ❖ **Specification-based over-the-air dynamic approach for effective discovery of protocol implementation bugs in cellular baseband**
- ❖ Finding non-standard-conformant bugs
	- Using DoLTEst, we found that a lot of basebands fail to handle non-standard-conformant messages in terms of message authentication
- ❖ Finding memory bugs
	- Using BaseOTA, we found memory bugs in protocol implementation in over-the-air
- ❖ We should keep doing specification-driven baseband testing!

Thank you for listening! Q/A

